

DEEPER INSIGHTS INTO THE ILLUMINATI FORMULA by Fritz Springmeier and Cisco Wheeler

PODCAST 6

CHAPTER 4. SCIENCE NUMBER 4 - HYPNOSIS

[continues]

HYPNOTIC CODES, CUES AND TRIGGERS

This chapter will provide some more of the hypnotic codes, cues, triggers or whatever one wants to call these words, noises, and sensory inputs that manipulate these poor victims turned into Monarch robots. The reader is encouraged to refer to Vol. 2 for the principle list of codes. Other chapters will explain about the structures these codes go to, and also the spiritual dimensions of these codes and structures.

Another way to see things is to recognize that the programmers have created “power words” to which they have attached memory and programming. If a de-programmer observes closely the word usage of the victim, you will begin to spot power words of the abuser, for instance, “follow the yellow brick road”.

Unfortunately, people who are not initiated into the arcane world of handshakes, grips, codes, signals and cues allow the appearance of these things to be interpreted from their own frame of reference. Usually, because these events are not perceived as being significant, outsiders forget them

immediately and therefore remain oblivious to some of the most overt clues.

Once the reader is aware of the types of programming themes used: the Wizard of Oz, Alice In Wonderland, and Star Wars and Star Trek, etc., he will begin to realize our entire American culture has been transformed into one big mind-control programming center during the second half of the twentieth century!

Unfortunately for the victim, apparently harmless little things, for instance, the arrival of flowers to their hospital bedside, a dead bird on their doorstep, or the words “NEW BEGINNINGS” and “NEW LIFE” may signify programming commands. One Illuminati slave in this area has started a large church called NEW BEGINNINGS. The name was not by accident.

A cipher is when symbols are used to represent letters. One can use letter frequencies to break ciphers. There are charts for letter frequencies for the chief languages. Likewise, there are frequencies to codewords. The Illuminati’s intelligence agencies have programmed thousands upon thousands of slaves. There are only so many code words to pick from and some of these code words are favorites. In the previous book many of their favorite code words were listed, but words starting with A’s, B’s, T’s, U’s, V’s, W’s, X’s, and Y’s, were not given and will be now. (A plus sign indicates other words are attached to the root word.) From the co-author Fritz Springmeier’s experience, the following is a continuation of favorite code words that have been used to program slaves with:

AARON, ABBY, ABIGAIL, ABLE, ABNER, ABRAHAM, ACACIA. ACE, ADAM, ADELPHI, AGATE, AIR +, ALABASTER, ALADIN, ALBERT, ALFA or ALPHA. ALICE,

ALLEY CAT, ALLIGATOR, AMOS, AMY, ANGEL, ANNA,
ANTHONY, APACHE, APOLLO, APOSTLE, APPLE +,
ARCHER, ARGUS, ARK, ARROW, ASK +, ASTER,
ATHANTIS, ATLAS, AUDREY, AURORA. AUTUMN +,
AZTEC, B +, BABE, BABY, BACK ROOM, BACK BONE,
BAD, BAKER, BALD, BAMBI, BANANA, BANJO,
BANKNOTE, BARBARA. BARK, BARON, BEACH +, BEAST,
BECKY, BEE HIVE, BEETHOVEN, BELSHAZZER,
BERMUDA, BERTHA, BETA, BETSY, BETTY, BEULAH,
BEWITCH, BICYCLE, BIG BROTHER, BINGO, BIRD DOG,
BIRTHDAY, BLACK, BLACK +, BLACK

SHEEP, BLACK WIDOW, BLANCA, BLONDIE,
BLOODHOUND, BLOODY +, BLUE +, BOA. BOB CAT,
BOMBAY, BONANZA. BOODLE, BORAX, BOXCAR, BRASS
+, BRIDGET, BROOMSTICK, BUCCANEER, BUICK, BULL,
BULLDOG, BULLFROG, BUMBLEBEE, BUNNY,
BUTTERCUP, BUZZARD, BYRON, T-BIRD, TADPOLE,
TALISMAN, TAN, TANGO, TANYA, TARA, TARZAN,
TEACUP, TEARDROP, TEEPEE, TERRIER, TERRY,
TESTAMENT, THOR, THREE SISTERS, THUNDER,
THUNDERBOLT, THUNDERCLAP, THUNDERFLASH,
THUNDERSTORM, TIAMET, TIGER, TILLIE, TITAN, TOM
CAT, TONI or TONY, TOPAZE, TOPSOIL, TORNADO,
TOTENKOPF, TRINITY, TURTLE, UGLY, ULYSSES,
UMBRELLA, UNCLE +, UNDERDOG, UNICORN,
UNIFORM, URSULA, VAGABOND, VAMPIRE,
VANCOUVER, VARSITY, VELVET, VENUS, VERONICA,
VICKY, VICTOR, VIKING, VIOLA, VIOLET, VIPER,
VIRGINIA VODOO, VULCAN, VULTURE, WAGON
WHEEL, WALDORF,

WALLFLOWER, WANDA. WARRIOR, WASP, WATCHDOG,
WEASEL, WHISKEY, WHITE +, WIDOW, WILD CAT,
WILLOW, WINNIE, WINTER +, WIZARD, WOLF,

WOLF +, WYOMING, X-FORCE, X-RAY, XYZ, YANKEE, YANKEE DOODLE, YELLOW, YOGI, & YO YO.

The intelligence organizations prefer to code a single project with a single word, and an ongoing operation with two words. A nickname of something will consist of two words. The reader needs to bear several things in mind. First, the programmers generally have intelligent, well sounding codes, that do form patterns. For instance, a woman's name from the Bible will be used as a code, with subparts or subcodes having other female names from the Bible. Deeper Illuminati parts will have goddess & god names, and king & queen names for cult alters. These are the names the handler or cult uses—NOT their access codes.

The codes for slaves follow patterns. There are standard and unique codes. During the 1940's through the 1960's there were only perhaps a dozen American master programmers travelling around. (After that the number of programmers appears to get quite large.) The master programmers would lay in the foundational programs and codes. They developed the scripts. The codes and systems used from system to system do follow patterns. The child's creativity & their purpose in life would contribute to the uniqueness of the programming. Each child visualizes differently and the programmer works with the child's mind.

The master Illuminati programmer would allow the handler—the "Daddy" figure in life to have the day-to-day ownership. The Daddy figure, often the actual pedophile father of the child victim, would be allowed to put in his own codes in the sexual part of the system. Some Daddy figures used their own songs, their own poetry and their own interests in this area of the coding. In other words, most of the system's codes will reflect the master

programmer (such as Dr. Mengele), and the sexual part of the system will reflect the “Daddy” figure’s programming.

The standard method for many of the memory and alter codes is to use a combination of the date of the child’s birth along with the date of the trauma for part of the code. A color will then be attached to this, to produce a color-alpha-numeric code combination. These are placed into the internal computers. The standard computer codes were given in Vol. 2. They can be used to temporarily stop programming to give a victim some respite and a chance to regroup. The programmers did not especially care if the front part of a system is discovered and although they hide the anarchy (coven level) witchcraft alters, they don’t hide them like they do the hierarchy alters. The coven alters have simplistic codes. The hierarchy alters which are placed in another area of the system and much deeper, receive a great deal of cabalistic codes and mathematical codes. You will not find the mathematical codes in the front part of a system. The internal programming alters have the power to change codes if they need to protect the programming. They will have to hypnotically work with alters when they trance out at night.

In other words, most of their programming of front alters will be done when a system lies down for “sleep”—more accurately described as lies down “for trance.” If the internal alters change many codes, in their efforts to protect the system, they will even make it difficult for the handler/programmer to get into the system. The science of Ciphers developed rotors that require lines to line up. Some simple schemes using this principle appear in some Monarch systems. This is part of the science of structuring. Intelligence codes often come from the Bible or popular fiction books. The deeper codes are occult words, often in foreign languages such as Arabic, which is an important

language in the upper occult world. Slaves will be given COVER NAMES for ops, and often males receive female names and vice versa.

The patterns used in programming slaves will represent the world view of the programmer. If the interests of the programmer are known, that will be a major clue to the codes they like to install. For this reason, it would be worthwhile to review the access clearance codes that are used for external security of some agencies, because these same types of clearance codes may be found in mind-controlled slaves.

A BIGOT list is a list of names of those who have clearance to a particular set of information. Within a slave there would be numerous BIGOT lists, because persons (personalities) are compartmentalized somewhat like the CIA and the Puzzle Palace (NSA). Agency Codes for clearances include B, C3, K, L, M, N, O, T, COSMIC, MAJIC (MJ), SI, SCI, and Staff D. (As this author has only examined these secret societies from the outside, some insiders may know of other clearances. In other words, it would be foolish to think that this clearance code list is comprehensive, but it has hit upon the major clearances.)

The exercise in judging whether a person can have access to compartmentalized information is called ADJUDICATION. A group of persons (agents) working under one handler is called a NET. The FBI which also uses mind-controlled slaves likes to call its groups NETS.

FUNNY NAME is intelligence slang for a pseudonym. GRANNY is a CIA asset used in the US which is not under their direct funding. The American military-intelligence groups publish a periodical called JANAP 299 which lists

the cover names (code names) for many of the ongoing projects, groups, or installations.

There are other code books too. C can stand for Controller or Control, which means the person(s) handling a mind-controlled slave. A person, who is neither a controller, nor a slave, nor asset, but who consciously advances the desires of the controller is called a TRUSTED CONTACT. Sexual slaves would not be expected to respond to such a term, but a middle level slave/agent of an intelligence agency might be familiar with this type of intelligence jargon.

The BIRD was a name for Fort Holabird, MD where intelligence operatives were trained as well as subjected to mind-control. DIA used the code name EMERALD for drug-trafficking. Boy, does this code word have a double meaning. Since the DIA, which is playing both sides, also is involved with drug smuggling & using Monarch slaves heavily coded with EMERALD type coding. Very shortly, we will provide more of the Monarch hypnotic cues (codes) for the multitude of functions that a Monarch's mind must carry out. These cues are reinforced as a conditioned response by the programmer. In other words the response becomes so well trained that it becomes automatic.

The type of programming which is placed in a slave varies. Remember, for intelligence operations the slave will have to have BONA FIDES, which are codes to allow two people to meet. All slaves are given CONTROL SIGNS which allow them to indicate via a code that they are in trouble. A RECOGNITION signal allows two people to make contact. For instance, the handler might fly his distinctive sounding plane over a slave's house in a pre-arranged signal. It might also be a particular colored scarf, and a particular set of phrases. A GO-AWAY code is a prearranged signal

that means it is unwise to make contact. The go-away signal may be simply placing one's hands in one's pocket or turning the porch lights off. A "GO TO GROUND" signal means to go into hiding. A BLACK ENVELOPE, which is in actuality a black-colored envelope, has been used by intelligence to hold the real name of an agent being used. In the case of multiples, a chief of a station might have a BLACK ENVELOPE with the actual name of a mind-controlled agent being used in his field of operations. A MAYDAY BOOK exists for Illuminati and Intelligence slaves which allows them to call if they are about to be arrested. A telephone number is left open for just this purpose.

Also common universal Illuminati codes can be used by the slave to get set free from police and judges. BACKSTOPPING is an intelligence term for setting up proof to support the cover stories the intelligence agencies give their agents and assets. Some of the programmed multiples they use, need BACKSTOPPING.

Within the Jehovah's Witnesses, especially their headquarters, the Illuminati uses Enochian language to program with. With Druidic branches Druidic symbols are used. With the Jewish groups, Hebrew is used. Other languages are also used. An Illuminati System can easily have 6 different languages used as programming codes. The foreign language codes will be for small parts of a system only. Special artificial languages are also employed, as well as sign language. The Illuminati employs signs which they teach some of their slaves with pick-up sticks. This system of secret symbols is a series of crosses and horizontal & vertical marks. These marks can be drawn on anything, and consist of up to 7 lines. They are believed to be used in regards to ritual dates/ceremonies. These secret signs resemble similar secret symbols used by the Romany tribe of Gypsies. T

he masters of mind-controlled slaves also use a technique where one signal or code will carry several messages simultaneously. This is called MULTIPLEXING. We are all aware of the phenomena of how the brain can selectively hear. The brain can select certain sounds to pay attention to, such as when a person is in a noisy room listening to someone, or a football player is trying to hear the quarterback's calls, likewise certain alters hear certain codes/cues/triggers while others don't. The internal programmers and reporting alters may internally hypnotically make telephone noises that are fake, so that host alters lose the ability to discern what is real and not real, so that they don't pay close attention to access calls. This ability of the brain is manipulated in MULTIPLEXING.

MONARCH MIND-CONTROL CODES A. ALPHA (basic) B. BETA (sexual) C. CHI (return to cult) D. DELTA (assassination) E. EPSILON (animal alters) F. OMEGA (internal computers) G. GAMMA (demonology) H. HYPNOTIC INDUCTIONS I. JANUS-ALEX CALL BACKS (end-times) J. OMICRON K. TWINNING (teams) L. THETA (psychic warfare) M. RHYMES, SONGS, TONES a. NURSERY RHYMES b. SONGS c. TONES & CORDS d. RINGS, CREDIT CARDS, TOKENS etc. N. ZETA (snuff films) O. Sample codes P. Catholic programming Q. MENSA programming R. HAND SIGNALS S. Scriptures in programming T. Alien Programming

A. ALPHA (basic)

· Basic Commands. (These basic commands are also found used in many slaves, although there will be exceptions to everything.) Many of the basic structures/codes will be put in using a sensory deprivation tank and LSD. For the most foundational levels of a system, the programmers may use the Hebrew letters associated with the attributes of God

and the angel names. This can also be worked into English, as there is a cabalistic equivalent in the letters B through K for the Hebrew letters associated with God's names used in magic to conjure angels. In the basic Alpha structuring, Illuminati slaves will have stars as power sources, and the ditty Twinkle, Twinkle Little Star will pertain to this programming. The Hansel & Gretel story is used for obedience programming.

Another story line that is used in programming is the Cassandra and Apollo myth. Common access triggers are "HELLO PRINCESS", 3 knocks, flashes of light, tones, and sequences of blank phone calls.

If the slave leaves their answering machine on, a recording may be left "IF YOU WOULD LIKE TO MAKE A PHONE CALL PLEASE HANG UP & TRY YOUR 911" accompanied by a beep-beep-beep. This activates a program within the slave to call a prearranged phone number for further instructions.

B. BETA (sexual)

· SEXUAL ALTERS—most of the following codes are for deep sexual alters. In Illuminati Systems these are called Beta alters, in CIA systems they create Beta models whose primary function is to provide sex, usually perverted sex and S&M for the perverts who run our secret government and visible government. BETA models are those whose primary job is sexual, such as service as a Presidential Model (sex slave for a President). These System models may be numbered BETA 1, BETA 2...BETA 601, etc. Sexual programming for espionage and seduction, such as is done at Disneyland, may well involve the use of hundreds of dolls, such as Wonderwoman, Genie, Barbie type dolls. The names/codes would tie in with these dolls.

TIME CLOCK programming is placed in to cover the time that the sexual alters were on a mission, so that they can switch back to the - front and nothing be remembered.

Colors attached to sequences of numbers have been used for some of the Beta programming. For other sexual operatives, the intelligence agencies trigger them via specific sequences of chess moves.

Betty Boop programming is used sexually. Betty Boop was a 1930's cartoon character who was an attractive "vivacious vamp". She was described in one cartoon as the "kitty from Kansas City." She had cartoons about Gigolos, Bimbos, Little Red Riding Hood, Mother Goose rhymes which were used as programming themes. Plays on words such as "CHESS-NUT" were used in the cartoons.

C. CHI (return to cult)

Chi programming uses a lot of idiosyncratic phrases, and little ditties. Some of the nursery rhymes listed in the song section will be Chi programming. Some of the Chi programming has been listed in the Alpha programming section of Vol. 2.

picture solemetric.jpg

The number of hang-up calls may serve as a code, incl. when the hang-up calls happen.

D. DELTA (assassination)

· Delta alters -are activated to kill by the following three things: seeing specific clothing, items held in a persons hand, and particular words. Since these items would specific for a particular murder there is no particular specifics that can be given.

It is thought by some people that the following TV ad may have been used to trigger Hinkley when it was time for Hinkley to attack President Ronald Reagan.

picture hero.jpg

One man who was programmed as an Delta-type assassin by the NSA in the NJ region, was programmed to be activated for assassination mission via the David Letterman program, Clinton's speeches such as his speech touching on the baseball strike with "little kid" wording, and by several movie stars (Arnold Schwarzenegger, Sylvester Stallone, etc.). I Dream of Jeannie programming is used for assassination, as well as at the CIA's Farm the song Old McDonald's Farm is used with programming done to CIA assassins. Distinctive jewelry & clothes. Emerald ear rings used as a signal to others that a message was being carried. Emeralds mean drugs, rubies mean prostitution, diamonds (rhinestones) presidential model work. Red, White & Blue worn sometimes by presidential models.

E. EPSILON (animal alters)

F. OMEGA (internal computers)

The Omega programming works along with an Executive Control Board (or Grand Druid Council) and Internal programmers. The Executive Control Board is associated with both numbers of the clock, and precious gems and metals such as "9 O'CLOCK GOLD".

For G. Gamma programming see Cisco's section on "Programming, Foundations's

H. HYPNOTIC INDUCTIONS

NICRO NECTRUM NECTO—take one back to one’s “true time period”. When the child victim is hypnotically inducted by counting numbers during programming by a Doctor and a Mother-of-Darkness, these two will reassuring they child that things are O.K. and sweet talking to the child as it is inducted.

I. JANUS-ALEX CALL BACKS (end-times)

END-TIME ACTIVATION CODES

Most slaves have end-time programming. The programming to activate a slave’s end-time programming often runs pages upon pages of coded messages. A number of Monarch slaves have been de-programmed enough that they began accessing and spewing out pages and pages of these activation codes. In the end times, there appears to be a great deal of color coding for operations. Many of the people who are taking part in the end times events are not American. For instance, the different lists of people to round up are categorized by color. The Red list in America are anti-NWO opposition leaders to be executed approx. 2 weeks before martial law. The blue list are anti-NWO order people who will be programmed or killed in the process. The yellow list is people to be rounded up for reeducation camps after martial law. Other countries apparently have different color codes. The red & blue lists have been distributed, & are periodically updated. The blue routes have already been marked by blue patches of color to guide those transporting prisoners when martial law is declared in the U.S. Within Monarch slaves, some of them apparently have an internal crystal/and or rocks that are programmed to explode at a certain point in time—thus releasing the victim’s end time programming. The internal crystal (mental image) contains at least the four basic colors, red, green, blue, purple. One sample of part of end

time programming was given in the previous Vol. 2 book.
Still another example is as follows:

B B 243-ABCD-XXZ² (blue ray)

C C-458 ABCD-42T (red ray)

C D-379 ABCD-H1² (yellow ray)

C E-211 -ABCD-JKL (green ray)

C F-531-ABCD-ZZU (purple ray)

TMFT.47 ZONES 7-12

17876747270 OCEAN SIDE

PORT 18,22,34,41 CONTACT

YELLOW RAY SHOVE 79230 A2

TO RIGHT SIDE DAGGER HANGS

LOW ON PART SIDE FISH

SCHOOL CLOSED ROOM 37-56

RAILS EXIT END

17876747270 COLONEL BLACK PATCH

TO MALL 76747270 THIEF

A Z T F M T B Z T C E T

11, 4, 6, 9, 32, 101, 70

YELLOW FLAGS AT HALF MAST

YELLOW DOG ON RUN

BLUE FISH AT HOME

[This program is related to a slave contacting other slaves in some end time operation.]

A team leader will have a down line of around 4 people—which are coded red ray, yellow ray, green ray, blue ray. When the activation code hits a slave team leader during the end times, they will in turn activate their people, who in turn will have people who are team leaders and have a down line. At least two false callback alarms will be sounded (tested) before the real one.

J. Omicron programming—relates to programming of slaves for the Combination (between Intelligence- the Mafia and Government.)

K. TWINNING (teams)

L. THETA (Psychic warfare)

The following is only speculative, but worth taking note of. This author believes that some of the Theta models got chess programming. Within the system of Enochian magic is the magical system of Enochian Chess. The Golden Dawn has been identified as one of the groups carrying out mind-control. Some Golden Dawn leaders have recently put out a reference book Enochian Chess of the Golden Dawn by Chris Zalewski (St. Paul: Llewellyn Pub, 1994). Enochian chess is played with four players, on a chess board that is divided up into four squares, one for each of the magical watchtowers of air, water, earth, and fire. It has only been since 1992 that researchers within the Golden Dawn (specifically the New Zealand branch which is called the Emerald of the Sea) reinvented a set of rules to play

enochian chess. The moves for Enochian chess may have been used in recent years as a programming script. Since only a few people have mastered the game, and since the game is more than a game, it is magic, it would stand to reason that the temptation would be there to use it as a programming script if the programmer knew the game.

M. SONGS & NURSERY RHYMES

- a. NURSERY RHYMES
- b. SONGS
- c. TONES & CORDS
- d. RINGS, CREDIT CARDS, TOKENS etc.

· What follow is a list of Nursery Rhymes Used As Triggers, & Songs which have Monarch programming meanings &, such as access parts, or soliciting a behavior or thinking.

a. NURSERY RHYMES

The Illuminati create imaginary worlds for many of the deeper alters to live in. They keep these alters living in such unreality and nonsense that deeper alters have a difficult time separating their subjective programmed reality from the objective reality of the outside world, which doesn't understand them. Nursery rhymes function well for programming in messages. Often these nursery rhymes are distorted slightly to serve their programming purpose. Some of the programming distortions and uses of these nursery rhymes are provided below. Major corporations and advertising groups working for the Network place nursery rhymes into their television ads. These nursery rhymes are constructed in the ad to activate on certain slaves which usually are sleepers. Some were given in Vol. 2, here are some additional nursery rhymes beyond those listed in Vol. 2:

A Tisket A Tasket Baa, Baa, Black Sheep (used for money laundering scripts, and drug money, drug carrying scripts) Bye, Baby Bunting (used with actual rituals where the slave child is placed within a skin, cocoon programming with a butterfly coming forth etc.) Diddle, Diddle Dumpling Ding, Dong Bell (Dr. Mengele liked to use this-message: don't disturb the mouse that runs the internal system clock.) Fa Fe Fi Fo Fum (Movement within the system's bean sprouts in the system, and also a death threat.) Farmer in the Dell, The (Used by the CIA for a serious program) Georgy Porgy Gingerbread Man Hey! Diddle Diddle! (used for astral projection programming) Hot-Cross Buns! Humpty Dumpty (used for shattering the mind programming) I'm a Gold Lock (used to instill cover programming to hide the truth) I Love Little Pussy (kitten programming) Jack, Be Nimble Jack and Jill Jack Sprat (possibly cannibalism programming) Little 80-Beep (come home to Papa programming) London Bridge (This was used at the Presideo and other sites for learning the chants, and the spells. At the Presideo it was used with barber pole programming. They all fall into a stupor at the end.) North Wind, The Queen of Hearts, The (swearing an obedience oath programming) Rub-a-Dub-Dub (refers to the 3 internal programmers) There was an Owl Three Blind Mice Three Little Kittens

It should be pointed out that the mind-control programmers have long ago discovered the power of a rhyme in the mind. Rhymes have a hypnotic quality to them. An example of how rhyming was used by internal programming alters to reprogram an alter wanting free is given in Daniel M. Traver's book (Phd dissertation) Dissociative Disorders and Mind Control. Wichita, KS: Daniel Traver, 1996, p. 52,

"What the hell man/ you can't stand! a winter worse yet/
you'll cry and you'll die/ as we place the mind-set/ you

won't know what to do now/ you'll hear every rhyme/ and you're cravings will be as an addict in crime...." This rhymed program would accomplish its goal of wearing down the alter and bringing that alter into line.

b. SONGS

Yankee Doodle (used for sexual obedience programming "mind the step" and the word "girls" was changed to "boys" to make "and with the boys be handy". "Yankee Doodle keep it up" was reformed to mean "slave yank yankee doodle (the penis) sexually up." MTV is blatantly using programming rock-and-roll songs. Aleister Crowley is featured in some of these. Maiden (a satanic rock and roll band) blatantly places the words "POWER SLAVE" on one of their CD covers along with snakes and an enlightening pyramid. Anton LaVey has had an MTV song video shown, where he sings in detail how he is going to make the listener into a sex-slave, etc. etc. Some of this is blatantly mind-control in the open, it is so open it is dismissed by many of the public.

c. TONES & CORDS

In the Vol. 2 book, it was written about how telephone tones are used for codes. These type of codes tie in with the computer and the lower levels, such as the dungeon. You will find that access to items has been encoded by using the telephone tones to spell them backwards. For instance, if we were to take castle, find the numbers that correspond to C=1, A=1, S=8, etc. on the telephone, and then put those tones out backward. But to make this code unbreakable the programmers will add something like some piano cords—something that can still be played out via the tones. To make it further unbreakable the programmers will have a code (such as a combination of cards) assigned to that level

which also must be toned in. An example of this in its totality would be 14 tones + 3 cords to open up a person's dungeon (hell pit the lowest level). In other words, such an access would take the programmer from a distance about 1 1/2 mm. to open up the dungeon, whatever time he needed to work in it and 1 1/2 mm. to close it down. A 5 mm. phone call might be sufficient. This gives the programmers the ability to internationally use telephone tones to access deeper items within the victim's mind. And as standard practice the reversal of the code closes down that part of the mind, and gets the programmer out.

d. RINGS, CREDIT CARDS, TOKENS etc.

A ring with a snake swallowing its tail called Ouraboros signifies rank in the Illuminati. Rings, credit cards, business cards, tokens and keys are all used as codes, triggers and signals. For instance, one slave had an old distinctive skeleton key. In another instance, a slave was given a token from a particular business as a BONA FIDE. In another instance, the BONA FIDE was a programmer's business card from his notional job. In another instance, a particular credit card would get the user into particular parts of the slave's system.

Zeta is the sixth letter, and it's ancient meaning was a sacrifice. (These codes are not known by the author.)

O. SAMPLE CODES FOR ALTERS.

As an example of the type of code names (called operational cryptonyms) used for an intelligence asset one intelligence asset had the following cryptonyms: AECHALK, ARINIKA, CHICKADEE, HERO, IRONBARK, RUPEE, & YOGA.

Monarch I.D. code reviewed:

These codes are purely a representative model-not any particular real system. The overall system code at times consists of [birthdate + programming site codes + birth order + number of generations family was in the Illuminati.]

For our hypothetical system Mary we have the hypothetical overall system code of: 6-13- 51- 14 - 02 - 12. In order to give the codes for a hypothetical alter system we will have to explain some things as we go. The Programmers have for each slave both medical programming files, and a grey or black binder with the programmed access, trigger, codes & cues, & structure.

A typical Illuminati system will be a cube (although spheres and pyramids are also used). The principle alters will be the "a" alters. A typical section of alters will consist of a 13 x 13 grid of alters. These are alters who live in a world together and must function together. A 13 x 13 section will have 13 families of "a" through "in" alters. The "a" alters will be the primary alters that the Programmers will interact with. The Programmer may call up an "a" alter and ask it to go get the "c" alter in its family, rather than directly asking for it. This initial page of alter codes will be the primary or "a" alters.

If we are dealing with a 13 by 13 by 13 cube of alters, then the initial page has 13 "a" alters of each section. Each of these alters will have an access code which will often include the following components: AN ASSIGNED COLOR + AN ALPHA NUMERIC CODE + A PERSONALIZED MAGICAL NAME.

This will equal 1/3 their access code. These code words must be repeated three times to pull the alter up. However, if an alter is trained well, and hears his master's voice, an

alpha-numeric code can pull the alter up. For many of the alters, the reversal of their access code puts them back to sleep. This is an important point, because some alters would be dangerous to leave in control of the body.

The “a” alters are regular alters. Many of them have been hypnotically age advanced to see themselves as teenagers or adults. Sometimes “b” and “c” alters are also aged. The “d” through “in” alters are generally left as they were split and most of them are infantile, with little concept of how old they are. The little ones will be the ones who often remember the programming very well, and know things about the system. The top alters will also sometimes receive personal names from their handler. This is in addition to all their codes. If the alter is responsive to its master, the personal name might pull the alter up too. Do all of the alters get charted? There are several groups of alters which get charted separate from the rest or don't get charted at all. Because of the competition and distrust between the different programmers, they often place in secret back doors into the person's mind that only they know about. Worlds of secret alters loyal and devoted to the programmer may be built into the system and not appear on the regular charts. The core, and some of the primal splits from the core will not appear on the regular grids. They will be placed on a separate sheet, and their codes will be in some magical language.

The Illuminati commonly employs 20 magical languages, and Hebrew, Latin and Greek are also often used for charting the core and its primal splits. Enochian is a good example of a magical language used by the Illuminati. Some alters will be created solely by the slave in order to cope with life. Hour glass alters have entire sentence access codes. Deaf & blind alters need their access code signed on their hands by moving their fingers up and down,

etc. End time alters may have access codes that may entail reading an entire page. Reporting alters are often small children, that are hidden in each section, and may require slaps to the face or jabs with a needle to pull them up. Spinner kittens will be accessed via their mama cat, who acts like a Madam in a "cat house". The codes for this was given in the Beta section codes of Vol.2.

Telephone tones are frequently used to be able to key in (that is access or trigger) parts of the computer program matrix. Dominoes also are used for the computer programming. The dominoes are put in so that the programmers can get a domino effect, if they want to set off a series of programs. Dominoes and flashing sequences of lights were used to train the child to automatically respond to a certain pattern of dots.

P. Catholic Programming (by Jesuits etc.)

KEYS TO THE KINGDOM = world domination by mind control

In the 1940's, the Jesuit branch of the Illuminati placed tatoos onto their mind-controlled slaves. These tatoos consisted of the sacred heart with a rose & a dagger, & were generally placed upon the left hand. The Jesuits have discontinued the practice of tattooing their slaves. Now all types of people are using this sacred heart tatoos.

The Rite to Remain Silent is a programming trauma which is a satanic reversal of the Catholic Mass. The VOW OF SILENCE is a keep quiet program activated by "THE WALLS HAVE EARS & THE PLANTS HAVE EYES SO YOUR SILENCE IS TANTAMOUNT TO SUCCESS." It is explained to the victim that the sea shells & the plants have the ability to hear, and that a sensitive occultist (programmer)

can psychically pick up what the plants and sea shells hear. "MAINTAIN IT" -is a command to maintain the Vow of Silence. "MAINTAIN IT & LISTEN."- a command to keep silent & listen to a command.

"ENTER INTER INNER DIMENSION TWO" is a standard Jesuit infinity program (2 is a sacred voodoo no.) Pontifax is a demon &/or alter placed in Jesuit systems.

BABY BREATH, BLACK ROSE, and WHITE ROSE are codes/triggers that are all used in Jesuit mind control. The Baby Breath and the black rose relate to programming having to do with death. The WHITE ROSE is a trigger to cue a person to release programming. The black rose is also used by the Mafia. The black rose was also used by George Bush, drug kingpin for the Illuminati, on his no. 1 helicopter for the upholstery pattern.

When the Catholic Priests do the handsignal genuflection across their chest, this has the second meaning which is a programming meaning of north, south, east and west.

Q. Mensa Programming (by MENSA)

The MENSA codes are sequences of numbers.

R. HAND SIGNALS

Masons and monastic orders who program are very keen on hand signals. A very skilled handler can do morse code with winks and eye rolls.

Rotating the hands around each other and then gesturing with the hands toward the person with both hands means-"did you get the signal?"

Sign of distress. Arms raised over the head with palms forward. Then lowering the arms to a bent position with the hands at head level, and then lowering the hand to chin level, and then dropping them to the side.

Drawing the right hand across the throat with the thumb of the hand pointing to the throat. (used in connection with oaths, such as fidelity to death.)

- Sign of faith. Hand on the heart.
- Sign of plucking out the heart.
- Sign of Reverence.
- Sign of Satan made over solar plexus.
- Sign of touching the crown of the head.
- Sign of two hands pointing to the solar plexus.
- Sign of Preservation. Consists of placing one hand over the heart, and raising the other to form a right angle at the elbow, with the hand pointing to heaven.

The movie "Dune" showed male & female Ilium, hierarchy hand greetings, as well as showing signet rings, which are indeed often worn on pinky fingers. (The movie also shows the Karat goddess, how a man becomes a Grand Master by learning control of the demons, astral projection through the spheres which are conquered by the Grand Master, & control of the int. weather, etc.)

S. SCRIPTURES USED IN PROGRAMMING (continued from Chapter 10)

- 1 KINGS 7:21 -talks about 2 pillars on the outside of the Temple. The pillars of Joachin and Boaz are important to Freemasonry and are built in the slaves mind at an intermediate level. Joachin is a white pillar of light associated with fire. It is easy to see how this association could be built by certain traumas. Boaz is the shadowy pillar of darkness and is also associated with water. A dark water torture would make this association. The two pillars represent the two sides of the Illuminati's "the Force". Between them is the door to the Illuminati's House of God.
- 1 KINGS 10:18-description of Solomon's Temple used to build the imagery and the lion guards to the internal Temple programmed into victims.
- Psalm 23-used as a cue to signal a ritual time.
- Song of Solomon-Used in the ritual of the Great Rite, a ritual pertaining to the Middle Earth, where the High Priest & Priestess join in sexual union as the God & Goddess creating fertility for the land.
- Ezekiel chap. 1 and chapter 12 are being used for endtime callback codes.

T. ALIEN PROGRAMMING

- Blue beams of light are used as a hypnotic induction for slaves who are given the cover story of being abducted by aliens.
- The All-Seeing Eye is used to represent the planet Sirius. Sirius is important to the Hermetic magicians, and some of the programmers are deeply into hermetic magic. Satan is said to come from Draco or Sirius, esp. the dog star Canis major. Masonic programming may well have the "blazing star" portrayed in the programming as a pentagram, with

the name Sirius. Sirius may represent the Master, the creator of the system in some systems where the programmer is steeped in Masonic philosophy. A sickle may be involved with the Garden of Eden story for some victims of this type of programming, because supposedly the Golden Age ended with a sickle splitting heaven from earth. The ability of the handlers signals to the slave in so many mediums makes it difficult to communication and accessing, to send different prevent communication and accessing.

Program Codes During 1972-1976 for Dr. Green

One mind-controlled slave, using her photographic memory, managed to sneak into the programming files of her programmer, who went by the code name Dr. Green. Her information was included in the book U.S. Government Mind Control Experiments On Children which was compiled by Jon Rappoport and presented before a congressional committee & put on public record. The co-authors recognize some of the programs.

In the late 60's and early 70's, all the programming was revamped. The best programs were identified and then used. The continual revamping, editing and modernizing of programs has continued to strengthen the mind-control. The recovering victim's name is Chris De Nicola, b. 7/62. She worked full-time at Disneyland for 7 years (from '83-'90). Her father Donald Richard Ebner worked with her major programmer who was Dr. Green. She received standard Illuminati trauma-based mind-control.

In 1970, she received Radiation Experiments on her neck, throat, & chest. In 1972, the experiments concentrated on her chest, and in 1975 the radiation tests concentrated on her uterus. She was programmed in Kansas City Univ.,

Tucson, AZ, & in the desert in AZ. During her programming, the assistants were careless and she was able to sneak into the Programmer's office and look at the files with her photographic memory. She was caught twice in the files, and tortured, but simply used her ability to nest memories to their disadvantage.

Chris was such a poor programming subject, so much so that finally the programmer tried to trigger her suicide programs to activate, but they failed and she managed to survive. Suicide alters repeatedly tried to kill her body, and they came very close to killing her. On 3 occasions she had to have her stomach pumped, and one occasion when the paramedics found her she'd stopped breathing. She has survived her suicide programming countless times, praise the Lord, and provided what she saw with her photographic memory. The following codes were remembered by Chris without the aid of hypnosis. Cisco and this author recognize some of these programs. What Chris saw were the files. Each program (script) is given a name and then its file has a standard access code assigned to it. Chris saw the standard access codes.

The standard method for coding a program is to use the DAY OF BIRTH CODE, THEN THE DAY OF THE TRAUMA that puts in the program into the slave's mind, and then the STANDARD ACCESS CODE. Evidently, Chris got into the file with level D programs, which means she was looking at programs 4 levels deep. Comments about the programs are this author's and reflect his understanding, and may be subject to correction. [Spellings are exactly as program names were spelled.]

Program Name Standard Code

Relevance D-1000

Kick-It-Back D-1010

Cross Fire D-1011

Sophis. Electromagnetic Fields D-1012

(D-1012 makes the slave think they have an electrical field on them. In order to cover their electrical field tests, that they actually do place on slaves, they have the ability to confuse the slave, and prevent detection by activating a programmed abreaction that makes the field seem real, when it doesn't exist. This prevents detection.)

Gorilla Warfare D-1013

Retreat D-1 014

Nautical Science D-1015

River Runs Deep D-1016 (D-1016 is a powerful program which tells the slave that there is no escape, because the programming runs deep through every fiber of the person.)

Educated Mentality D-1017 (D-1017 is a program to allow the slave to look intelligent when needed.)

Glass House D-1018

Corporate Extrapolation D-1019

Closing In D-1 020

Frog Man D-2000

Catastrophic Indifferences D-2020

Quality Control D-2030

Protocol Virus D-2040

Operation 2000 D-2050 (This relates to Project 2000, which is end time programming.)

Pro-Life-Go D-2060

Conspiracy Action D-2070

Verified Suggestion D-2080

Finish Line Protocol D-2080

Fraternity Leads D-2090

Rotten Egg D-3000

Kaiser Confrontation D-3010

Co-Op Protocol D-4701

Forensic Criterion D-4702

Mediator Response D-4703

Mentor Divisible D-4704

Biopsy Synchronozation D-4705 [This is a very harsh program.]

OSH-AMP-RIE D-5000

D.O.A. D-6000

Laser Documentation D-7000

Freak Out [just what it sounds like] D-7010

-[From here on I will select specific programs, and will not review the entire list of programs that she saw the files for.]

Foolish Games D-7060

Periodic Mind Lapse [a forget code] D-7080

Creepy Crawlers D-8040

Shock Permanence [to shock oneself] D-9000

One-For-All D-95452

[punish all for 1 alter's misbehavior]

Counter-Transference DIA-5001

Border-Line-Schizophrenic DIA-5009

[If the slave misbehaves, they can be triggered to act schizophrenic & get themselves incarcerated into a mental hospital for prgrmmg.]

Lens-Reverse-Angle DIA-5011

Canary-Sings DIA-5015

[reporting alters tattle-tale or an alter sings a script.]

Suicidal Mission [just as it sounds] DIA-5017

Mission Completed [go to "sleep" prgm] DIA-5018

Train-Wreck-Perception DIA-5021

Starvation Tactics [starvation prgm] DIA-5022

Bare-Metric Pressure Process DIA-5023

Fundamental Theology [rel. cover prgm] DIA-5025

Project 2000 412-2000

[This is end-time programming. The word project followed by a number usually refers to the date the project must be completed. Standard methodology for coding then would be that on 4/12/2000 this end-time programming must be completed.] -codes not remembered for these programs which she saw in files-

Candy [candyland programming]

False Memory Syndrome [even in c. 1973 they were setting up the False Memory Syndrome campaign to take down their opposition.]

Forced Brain Wave Activity

Frenzied State [just as it sounds]

Call-Of-Wild [survival techniques]

Hocus Pocus [magic programming]

Mass [catholic mass programming]

Phoe-net-ical Difficulties [obvious]

Self Mutilation [obvious]

Van-der-built [related to Vanderbilts Illuminati family]

Warped-Speed-9 [Star Trek programming]

(Her med. file numbers of radiation lab experiments are given chapter 8)-

picture levels.jpg

A programmed multiple can work at several different levels of participation.

The Illuminati.

This is the secret hierarchy level. It is secret by virtue of almost all (if not all) its members being programmed multiples from elite powerful bloodlines- This is hardcore generational Satanism that believes in a Gnostic Lucifer/an doctrine, hence, they may be called your elite Luciferians.

The Network.

This level of activity is secret by virtue of its secret ties. It includes the anarchy level of the Illuminati, the various criminal syndicates, the music industry, the various fraternities, new age institutions and people in power all over the globe. It is held together by fear, blackmail, and common bonds of lust and greed. The network includes atheists, self-made satanists, opportunists, and many mind-control slaves. It is far more cohesive and controlled than meets the eye. It is very eclectic. It doesn't matter at this level what you believe, what matters is whose control are you under. This is the hidden seamy power side of the World System.

The establishment, the System.

This level is open for the common people to participate in. This level remains stably operating in their control because of secret election fraud across the board in U.S. elections, extensive blackmail, extensive control of the masses

through the establishment media (TV, radio, newspapers), interlocking corporations and government agencies that control the economic life, and many mass mind-control techniques that these groups use. Most people are unaware of how powerful the establishment is. As long as they drift in its current, they will never see the control. It is only when one tries to swim upstream against the current that you find out how powerful the establishment is. The Illuminati sets up controlled opposition to the System, such as the Hip pie movement, militant environmentalists, Hell's Mgels, Neo-nazis, John Birch Society, the Communist Party, etc. Controlled opposition gives people a chance to vent their anger without threatening their control. It also gives them dialectic conflicts which they can control to their advantage.

